**Chengdu University of Technology Oxford Brookes College**

**Project Module (CHC 6096)**

**Weekly Report Sheet**

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| STUDENT NAME: | Esther |
| STUDENT NUMBER: | 201918010201 |
| SUPERVISOR NAME: | James Blouin |
| DATE: | 2023.3.19 |
| Briefly list all the main tasks you accomplished in the week.  Design 3 version of the game.  Start the Unity project.  Import and match the character model and map.  Started writing code that would allow characters to move, but not done yet. | |
| Briefly state all the challenges you encountered in the week.  Allow the character to move in the scene is more difficult than I think. | |
| Briefly Plan out the agenda for next week.  Finish the character move code. | |
| SUPERVISOR SIGNATURE: |  |